



Postgraduate Certificate Bio-Inspired Computing

» Modality: online

» Duration: 6 weeks

» Certificate: TECH Technological University

» Dedication: 16h/week

» Schedule: at your own pace

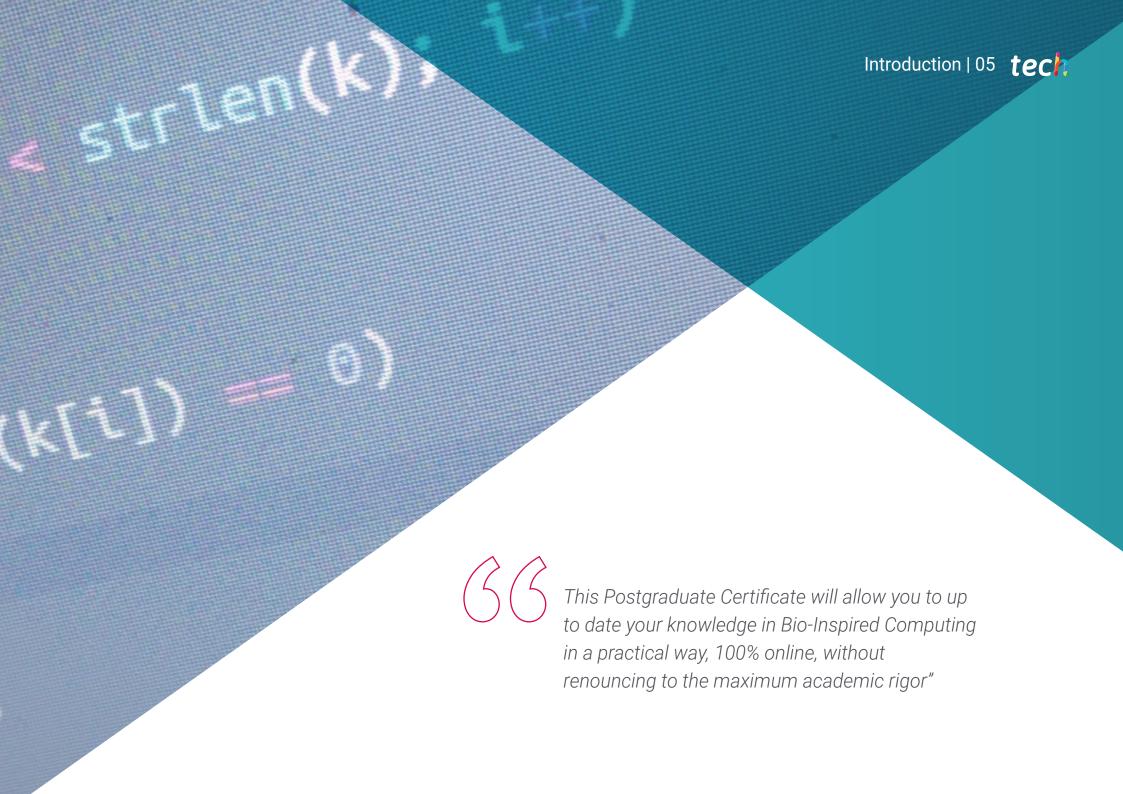
» Exams: online

Website: www.techtitute.com/us/information-technology/postgraduate-certificate/bio-inspired-computing

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tech 06 | Introduction

This program is aimed at those interested in attaining a higher level of knowledge Bio-Inspired Computing. The main objective is for students to specialize their knowledge in simulated work environments and conditions in a rigorous and realistic manner so they can later apply it in the real world.

This program will prepare scientifically and technologically, as well as to develop the professional practice of software engineering, with a transversal and versatile approach adapted to the new technologies and innovations in this field. Students will gain extensive knowledge Bio-Inspired Computing from professionals in the field.

The students will be able to take the opportunity and study this program in a 100% online format, without neglecting their obligations. Up to date your knowledge and obtain your Postgraduate Certificate to continue growing personally and professionally.

This **Postgraduate Certificate in Bio-Inspired Computing** contains the most complete and up-to-date program on the market. The most important features include:

- Development of 100 simulated scenarios presented by experts in Information Bio-Inspired Computing
- The graphic, schematic and practical contents with which they are conceived, provide scientific and practical information on geography
- News on the latest developments in Bio-Inspired Computing
- It contains practical exercises where the self-assessment process can be carried out to improve learning
- Interactive learning system based on the case method and its application to real practice
- All of this will be complemented by theoretical lessons, questions to the expert, debate forums on controversial topics, and individual reflection assignments
- Content that is accessible from any fixed or portable device with an Internet connection





Take advantage of the latest educational technology to up to date on Information Systems from the comfort of your home.

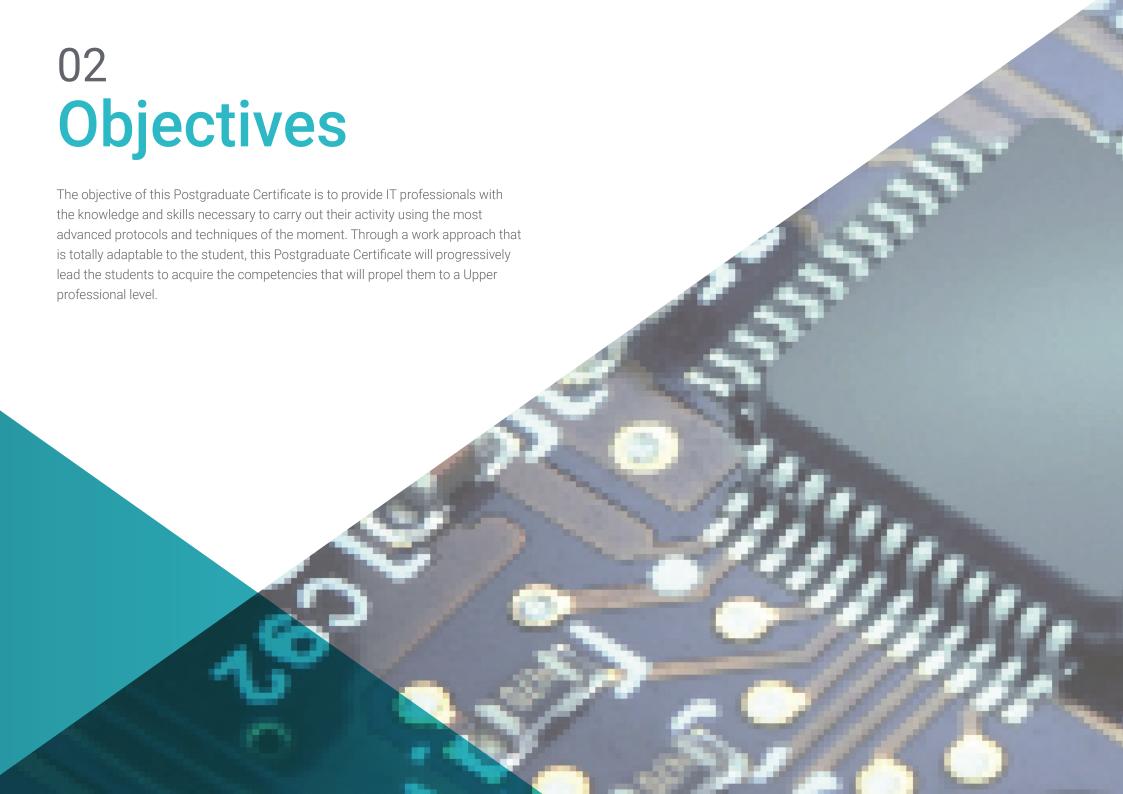
Learn about the latest techniques in Information Systems from experts in the field.

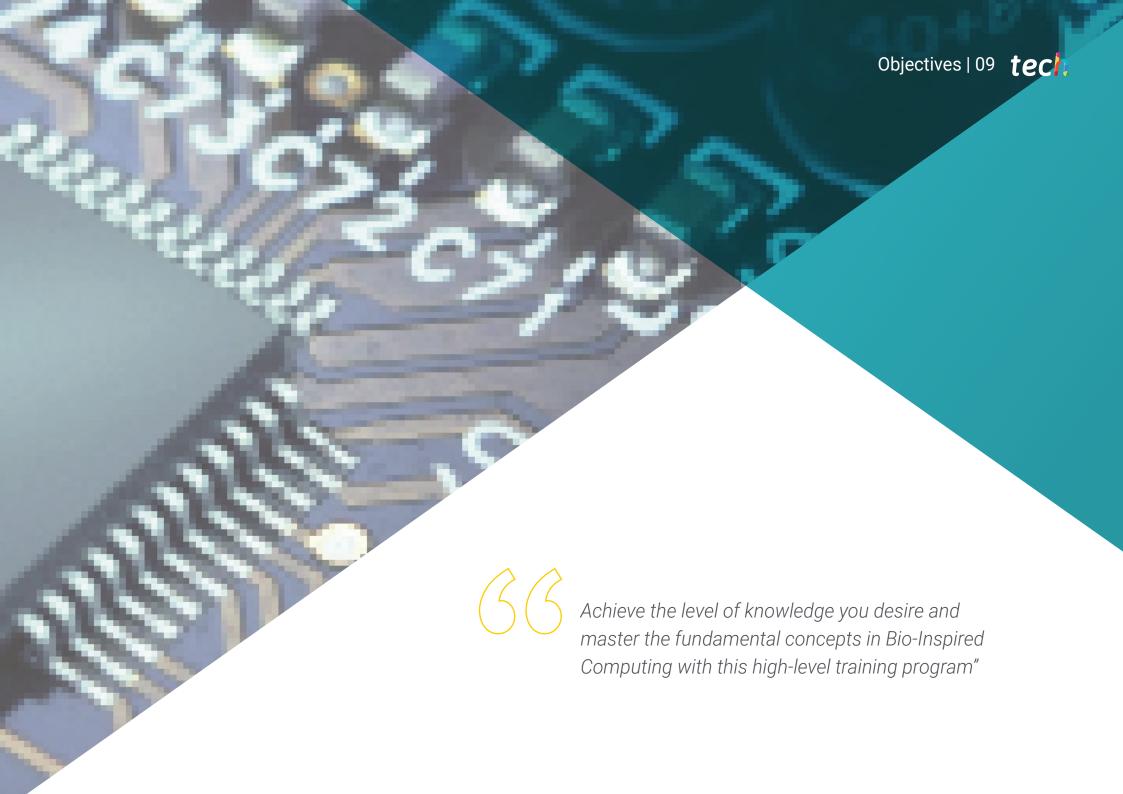
It includes in its teaching staff professionals belonging to the field of education, who bring to this training their work experience, in addition to recognized specialists belonging to reference societies and prestigious universities.

Thanks to its multimedia content developed with the latest educational technology, they will allow the professional a situated and contextual learning, that is to say, a simulated environment that will provide an immersive learning programmed to prepare in real situations.

The program design is based on Problem-Based Learning, through which teachers must try to solve the different professional practice situations that arise throughout the course. To that end, they will be assisted by an innovative, interactive video system created by renowned experts in Bio-Inspired Computing have extensive teaching experience.







tech 10 | Objectives



General Objectives

- Prepare scientifically and technologically, as well as to develop the professional practice of IT engineering, with a transversal and versatile approach adapted to the new technologies and innovations in this field
- Obtain wide knowledge in the field of computer engineering, structure of computers and in Bio-Inspired Computing including the mathematical, statistical and physical basis which is essential in Engineering



Achieve professional success as a computer engineer with this intensive program, developed by professionals with extensive experience in the sector"

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Objectives | 11 tech



Specific Objectives

- Introduce the concept of bio-inspired computing, as well as to understand the functioning of the different types of social adaptation algorithms and genetic algorithms
- Study of the different models of evolutionary computation, knowing their strategies, programming, algorithms and models based on estimation of distributions
- Understand the main space exploration-exploitation strategies for genetic algorithms
- Understand the operation of evolutionary programming applied to learning problems and multi-objective problems
- Learn the essential concepts related to neural networks and understand the operation of real use cases applied to fields as diverse as medical research, economics and artificial vision

03

Structure and Content

The structure of the contents has been designed by a team of IT engineering professionals, aware of the relevance of current preparation in order to delve into this area of knowledge, in order to humanistically enrich the students and raise the level of knowledge in Information Systems through the latest educational technologies available.

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tech 14 | Structure and Content

Module 1. Bio-Inspired Computing

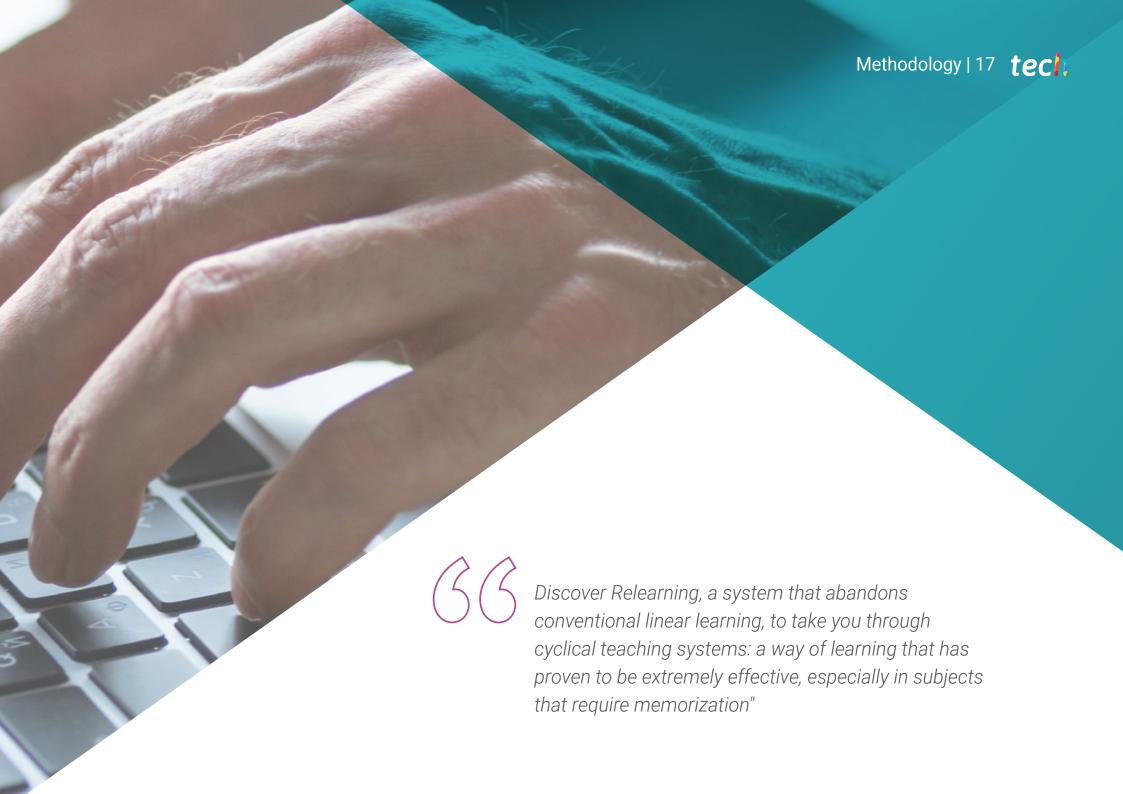
- 1.1. Introduction to Bio-Inspired Computing
 - 1.1.1. Introduction to Bio-Inspired Computing
- 1.2. Social Adaptation Algorithms
 - 1.2.1. Bio-Inspired Computation Based on Ant Colonies
 - 1.2.2. Variants of Ant Colony Algorithms
 - 1.2.3. Particle Cloud Computing
- 1.3. Genetic Algorithms
 - 1.3.1. General Structure
 - 1.3.2. Implementations of the Major Operators
- 1.4. Space Exploration-Exploitation Strategies for Genetic Algorithms
 - 1.4.1. CHC Algorithm
 - 1.4.2. Multimodal Problems
- 1.5. Evolutionary Computing Models I
 - 1.5.1. Evolutionary Strategies
 - 1.5.2. Evolutionary Programming
 - 1.5.3. Algorithms Based on Differential Evolution
- 1.6. Evolutionary Computation Models II
 - 1.6.1. Evolutionary Models Based on Estimation of Distributions (EDA)
 - 1.6.2. Genetic Programming
- 1.7. Evolutionary Programming Applied to Learning Problems
 - 1.7.1. Rules-Based Learning
 - 1.7.2. Evolutionary Methods in Instance Selection Problems

- .8. Multi-Objective Problems
 - 1.8.1. Concept of Dominance
 - 1.8.2. Application of Evolutionary Algorithms to Multi-Objective Problems
- 1.9. Neural Networks I
 - 1.9.1. Introduction to Neural Networks
 - 1.9.2. Practical Example with Neural Networks
- 1.10. Neural Networks II
 - 1.10.1. Use Cases of Neural Networks in Medical Research
 - 1.10.2. Use Cases of Neural Networks in Economics
 - 1.10.3. Use Cases of Neural Networks in Artificial Vision









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Case Study to contextualize all content

Our program offers a revolutionary approach to developing skills and knowledge. Our goal is to strengthen skills in a changing, competitive, and highly demanding environment.



At TECH, you will experience a learning methodology that is shaking the foundations of traditional universities around the world"



You will have access to a learning system based on repetition, with natural and progressive teaching throughout the entire syllabus.



The student will learn to solve complex situations in real business environments through collaborative activities and real cases.

A learning method that is different and innovative

This TECH program is an intensive educational program, created from scratch, which presents the most demanding challenges and decisions in this field, both nationally and internationally. This methodology promotes personal and professional growth, representing a significant step towards success. The case method, a technique that lays the foundation for this content, ensures that the most current economic, social and professional reality is taken into account.



Our program prepares you to face new challenges in uncertain environments and achieve success in your career"

The case method has been the most widely used learning system among the world's leading Information Technology schools for as long as they have existed. The case method was developed in 1912 so that law students would not only learn the law based on theoretical content. It consisted of presenting students with real-life, complex situations for them to make informed decisions and value judgments on how to resolve them. In 1924, Harvard adopted it as a standard teaching method.

What should a professional do in a given situation? This is the question that you are presented with in the case method, an action-oriented learning method. Throughout the course, students will be presented with multiple real cases. They will have to combine all their knowledge and research, and argue and defend their ideas and decisions.



Relearning Methodology

TECH effectively combines the Case Study methodology with a 100% online learning system based on repetition, which combines different teaching elements in each lesson.

We enhance the Case Study with the best 100% online teaching method: Relearning.

In 2019, we obtained the best learning results of all online universities in the world.

At TECH you will learn using a cutting-edge methodology designed to train the executives of the future. This method, at the forefront of international teaching, is called Relearning.

Our university is the only one in the world authorized to employ this successful method. In 2019, we managed to improve our students' overall satisfaction levels (teaching quality, quality of materials, course structure, objectives...) based on the best online university indicators.



Methodology | 21 tech

In our program, learning is not a linear process, but rather a spiral (learn, unlearn, forget, and re-learn). Therefore, we combine each of these elements concentrically.

This methodology has trained more than 650,000 university graduates with unprecedented success in fields as diverse as biochemistry, genetics, surgery, international law, management skills, sports science, philosophy, law, engineering, journalism, history, and financial markets and instruments. All this in a highly demanding environment, where the students have a strong socio-economic profile and an average age of 43.5 years.

Relearning will allow you to learn with less effort and better performance, involving you more in your training, developing a critical mindset, defending arguments, and contrasting opinions: a direct equation for success.

From the latest scientific evidence in the field of neuroscience, not only do we know how to organize information, ideas, images and memories, but we know that the place and context where we have learned something is fundamental for us to be able to remember it and store it in the hippocampus, to retain it in our long-term memory.

In this way, and in what is called neurocognitive context-dependent e-learning, the different elements in our program are connected to the context where the individual carries out their professional activity.

This program offers the best educational material, prepared with professionals in mind:



Study Material

All teaching material is produced by the specialists who teach the course, specifically for the course, so that the teaching content is highly specific and precise.

These contents are then applied to the audiovisual format, to create the TECH online working method. All this, with the latest techniques that offer high quality pieces in each and every one of the materials that are made available to the student.



Classes

There is scientific evidence suggesting that observing third-party experts can be useful.

Learning from an Expert strengthens knowledge and memory, and generates confidence in future difficult decisions.



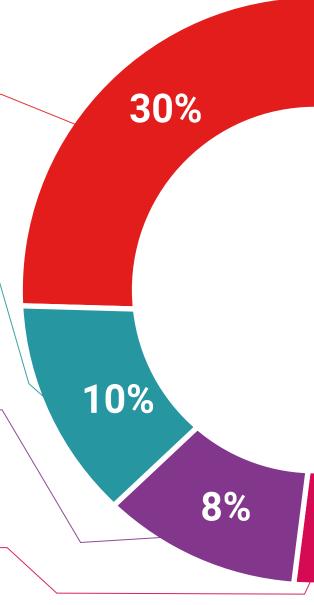
Practising Skills and Abilities

They will carry out activities to develop specific skills and abilities in each subject area. Exercises and activities to acquire and develop the skills and abilities that a specialist needs to develop in the context of the globalization that we are experiencing.



Additional Reading

Recent articles, consensus documents and international guidelines, among others. In TECH's virtual library, students will have access to everything they need to complete their course.





Students will complete a selection of the best case studies chosen specifically for this program. Cases that are presented, analyzed, and supervised by the best specialists in the world.



Interactive Summaries

The TECH team presents the contents attractively and dynamically in multimedia lessons that include audio, videos, images, diagrams, and concept maps in order to reinforce knowledge.

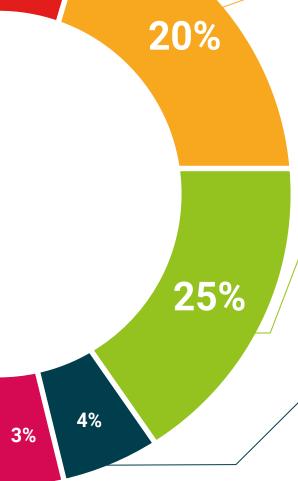


This exclusive educational system for presenting multimedia content was awarded by Microsoft as a "European Success Story".

Testing & Retesting

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We periodically evaluate and re-evaluate students' knowledge throughout the program, through assessment and self-assessment activities and exercises, so that they can see how they are achieving their goals.







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This **Postgraduate Certificate in Bio-Inspired Computing** contains the most complete and up-to-date program on the market.

After the student has passed the assessments, they will receive their corresponding **Postgraduate Certificate** issued by **TECH Technological University** via tracked delivery*.

The diploma issued by **TECH Technological University** will reflect the qualification obtained in the Postgraduate Certificate, and meets the requirements commonly demanded by labor exchanges, competitive examinations, and professional career evaluation committees.

Title: Postgraduate Certificate in Bio-Inspired Computing

Official No of Hours: 150 h.



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