



Postgraduate Certificate Advanced 3D Modeling with 3ds Max

» Modality: online

» Duration: 6 weeks

» Certificate: TECH Technological University

» Dedication: 16h/week

» Schedule: at your own pace

» Exams: online

Website: www.techtitute.com/us/information-technology/postgraduate-certificate/advanced-3d-modeling-3ds-max

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tech 06 Introduction

This Postgraduate Certificate in Advanced 3D Modeling with 3ds Max focuses on unveiling the most advanced settings and utilities of the software, as well as teaching in depth two ways of editing and using them according to the modeling objective or project. In this way, it is intended that the students will be able to apply themselves professionally in a more expert way in three-dimensional modeling.

The educational program also focuses on showing all types of program-editing to create any type of proposed modeling, as well as developing the criteria for choosing it. In the same way, the aim is to customize the program to use it in the fastest and most efficient way for each professional, to know and handle the most advanced tools of the program and to introduce the Plugins and Scripts to use them for the benefit of the modeling.

Like all the qualifications offered by TECH in online mode, this educational plan is condensed and available for consultation on the virtual platform, making it easier for students to combine their studies with other personal and professional projects. In addition, it is supported by a teaching staff made up of real experts in the area of three-dimensional modeling who are always ready to tutor and answer questions.

This **Postgraduate Certificate in Advanced 3D Modeling with 3ds Max** contains the most complete and up-to-date educational program on the market. The most important features include:

- The development of case studies presented by experts in Advanced 3D Modeling with 3ds Max
- The graphic, schematic, and eminently practical contents with which they are created, provide practical information on the disciplines that are essential for professional practice
- Practical exercises where the self-assessment process can be carried out to improve learning
- Its special emphasis on innovative methodologies
- Theoretical lessons, questions to the expert, debate forums on controversial topics, and individual reflection assignments
- Content that is accessible from any fixed or portable device with an Internet connection



Learn the most complex configurations of 3ds Max in the easiest and simplest way through this Postgraduate Certificate"



Like all the programs offered by TECH, this qualification is supported by a teaching staff made up of real experts in the sector"

The program's teaching staff includes professionals from the sector who contribute their work experience to this training program, as well as renowned specialists from leading societies and prestigious universities.

The multimedia content, developed with the latest educational technology, will provide professionals with situated and contextual learning, i.e., a simulated environment that will provide immersive training, designed for training oneself in real situations.

This program is designed around Problem-Based Learning, whereby the professional must try to solve the different professional practice situations that arise during the academic year. For this purpose, the student will be assisted by an innovative interactive video system created by renowned and experienced experts.

Delve into more complex modeling and design through this Postgraduate Certificate in Advanced 3D Modeling with 3ds Max.

> Get the expertise in Advanced 3D Modeling with 3ds Max in the easiest and simplest way with this Postgraduate Certificate.







tech 10 | Objectives



General objectives

- Know in depth all the steps to create a 3D modeling of a professional's own
- Know and understand in detail how textures work and how they influence on the modeling
- Master several programs focused on modeling, texturing and real time used today in the professional world
- Apply the knowledge acquired in the resolution of problems of a modeling
- Expertly use the knowledge acquired to create your own projects and intelligently add them to your portfolio
- Develop the resources of each program to achieve the best effect for your modeling







Specific objectives

- Learn in depth two ways of editing and use them according to the type of modeling or according to the objective
- Know all types of program-editing to create any type of modeling proposed by the user
- Customize the program to use it in the fastest and most efficient way for each professional
- Know and use the most advanced tools of the program
- Get introduced to Plugins and Scripts to use them for the benefit of modeling



Learn how to customize the program to use it in the fastest and most efficient way for each professional"





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Management



Ms. Sanches Lalaguna, Ana

- 3D Designer at Lalaguna Studio
- 3D Generalist at NeuroDigital Technologies
- Freelance video game figure modeler
- 3D Artist and Narrative Responsible in the videogame "A Rising Bond" (InBreak Studios
- Master's Degree in Videogame Art and Design (U-tad)
- Diploma in 2D and 3D Animation Filmmaking (ESDIP
- Winner of the Best Narrative award and nominated for Best Game and Best Art at the PlayStation Awards







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Module 1. Advanced 3D Modeling with 3ds Max

- 1.1. Mesh Editing Polygonal Editing
 - 1.1.1. Polygonal Editing Editable Poly and Edit Poly
 - 1.1.2. Panels, Selection and Flexible Selection
 - 1.1.3. TurboSmooth, MeshSmooth and HSDS Modifier
- 1.2. Mesh Editing Geometry
 - 1.2.1. Vertex, Edge and Edge Editing
 - 1.2.2. Polygon, Element and Geometry Editing
 - 1.2.3. Geometry Cutting Planes and Added Resolution
- 1.3. Mesh Editing Selection Groups
 - 1.3.1. Geometry Alignment and Visibility
 - 1.3.2. Selection Sub-objects, Material IDs and Smoothing Groups
 - 1.3.3. Surface Subdivision and Vertex Painting
- 1.4. Mesh Editing Surface
 - 1.4.1. Geometry Displacement and Deformation Brush
 - 1.4.2. Flat Mode and Editable Mesh
 - 1.4.3. Splines + Surface
- 1.5. Advanced Mesh Editing
 - 1.5.1. Editable Patch
 - 1.5.2. Model Sheet and Setup for Modeling
 - 1.5.3. Symmetry Tracing and Symmetry
- 1.6. User Customization
 - 1.6.1. Display Floater Tool and Panel Display
 - 1.6.2. Object Properties and Preferences
 - 1.6.3. UI Customization: Shortcuts, Menus and Colors
 - 1.6.4. Viewer Configuration





Structure and Content | 19 tech

- 1.7. Object Distribution
 - 1.7.1. Orthographic View
 - 1.7.2. Spacing Tool and SnapShot
 - 1.7.3. Cloning and Alignment Tool
 - 1.7.4. Matrices Array
- 1.8. Geometric Operations
 - 1.8.1. Polygonal and Parametric Combination
 - 1.8.2. Polygonal Combination and Shapes
 - 1.8.3. Polygonal and Boolean Combination
 - 1.8.4. Polygonal, Spline, Parametric and Boolean Combination
- 1.9. Other Tools
 - 1.9.1. Loops, Constraints and Edge Splitting
 - 1.9.2. Isoline and Collapse Modifiers
 - 1.9.3. Polygon Counter and Types of Optimization
- 1.10. Plugins and Scripts
 - 1.10.1. Plugins and Scripts: Grass or Matic
 - 1.10.2. Creation of Herbs and Fibers with Grass or Matic
 - 1.10.3. Plugin Greeble
 - 1.10.4. Script Fracture Voronoi



The content is divided into 10 sub-sections perfectly structured so that the designer is able to master this tool to perfection"





tech 22 | Methodology

At TECH we use the Case Method

Our program offers a revolutionary method of skills and knowledge development. Our goal is to strengthen skills in a changing, competitive, and highly demanding environment.



At TECH, you will experience a way of learning that is shaking the foundations of traditional universities around the world"



We are the first online university to combine Harvard Business School case studies with a 100% online learning system based on repetition.



The student will learn, through collaborative activities and real cases, how to solve complex situations in real business environments.

A learning method that is different and innovative.

This intensive Information Technology program at TECH Technological University prepares you to face all the challenges in this field, both nationally and internationally. We are committed to promoting your personal and professional growth, the best way to strive for success, that is why at TECH Technological University you will use Harvard case studies, with which we have a strategic agreement that allows us, to offer you material from the best university in the world.



Our program prepares you to face new challenges in uncertain environments and achieve success in your career"

The case method has been the most widely used learning system among the world's leading Information Technology schools for as long as they have existed. The case method was developed in 1912 so that law students would not only learn the law based on theoretical content. It consisted of presenting students with real-life, complex situations for them to make informed decisions and value judgments on how to resolve them. In 1924, Harvard adopted it as a standard teaching method.

What should a professional do in a given situation? This is the question that you are presented with in the case method, an action-oriented learning method. Throughout the course, students will be presented with multiple real cases. They will have to combine all their knowledge and research, and argue and defend their ideas and decisions.



Relearning Methodology

Our university is the first in the world to combine Harvard University case studies with a 100%-online learning system based on repetition, which combines different teaching elements in each lesson.

We enhance Harvard case studies with the best 100% online teaching method: Relearning.

In 2019, we obtained the best learning results of all online universities in the world.

At TECH you will learn using a cutting-edge methodology designed to train the executives of the future. This method, at the forefront of international teaching, is called Relearning.

Our university is the only university in the world authorized to employ this successful method. In 2019, we managed to improve our students' overall satisfaction levels (teaching quality, quality of materials, course structure, objectives...) based on the best online university indicators.



Methodology | 25 tech

In our program, learning is not a linear process, but rather a spiral (learn, unlearn, forget, and re-learn). Therefore, we combine each of these elements concentrically.

This methodology has trained more than 650.000 university graduates with unprecedented success in fields as diverse as biochemistry, genetics, surgery, international law, management skills, sports science, philosophy, law, engineering, journalism, history, and financial markets and instruments. All this in a highly demanding environment, where the students have a strong socio-economic profile and an average age of 43.5 years.

Relearning will allow you to learn with less effort and better performance, involving you more in your training, developing a critical mindset, defending arguments, and contrasting opinions: a direct equation for success.

From the latest scientific evidence in the field of neuroscience, not only do we know how to organize information, ideas, images and memories, but we know that the place and context where we have learned something is fundamental for us to be able to remember it and store it in the hippocampus, to retain it in our long-term memory.

In this way, and in what is called neurocognitive context-dependent e-learning, the different elements in our program are connected to the context where the individual carries out their professional activity.

This program offers the best educational material, prepared with professionals in mind:



Study Material

All teaching material is produced by the specialists who teach the course, specifically for the course, so that the teaching content is highly specific and precise.

These contents are then applied to the audiovisual format, to create the TECH online working method. All this, with the latest techniques that offer high quality pieces in each and every one of the materials that are made available to the student.



Classes

There is scientific evidence suggesting that observing third-party experts can be useful.

Learning from an Expert strengthens knowledge and memory, and generates confidence in future difficult decisions.



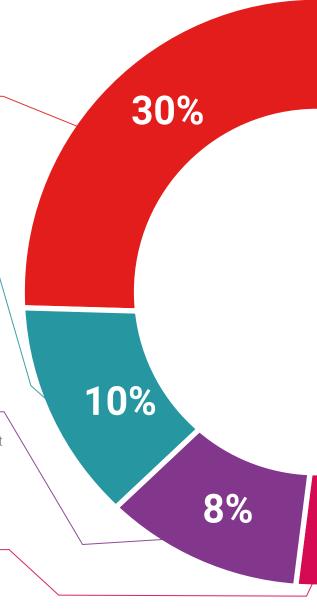
Practising Skills and Abilities

They will carry out activities to develop specific competencies and skills in each thematic area. Exercises and activities to acquire and develop the skills and abilities that a specialist needs to develop in the context of the globalization we live in.

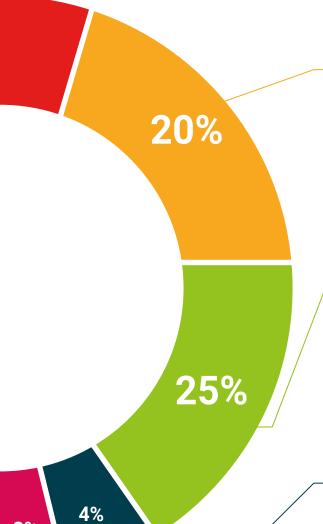


Additional Reading

Recent articles, consensus documents and international guidelines, among others. In TECH's virtual library, students will have access to everything they need to complete their course.



Methodology | 27 tech



3%

Case Studies

They will complete a selection of the best case studies in the field used at Harvard. Cases that are presented, analyzed, and supervised by the best senior management specialists in the world.



Interactive Summaries

The TECH team presents the contents attractively and dynamically in multimedia lessons that include audio, videos, images, diagrams, and concept maps in order to reinforce knowledge.



This exclusive multimedia content presentation training Exclusive system was awarded by Microsoft as a "European Success Story".

Testing & Retesting

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We periodically evaluate and re-evaluate students' knowledge throughout the program, through assessment and self-assessment activities and exercises: so that they can see how they are achieving your goals.





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This **Postgraduate Certificate in Advanced 3D Modeling with 3ds Max** contains the most complete and up-to-date program on the market.

After the student has passed the assessments, they will receive, their corresponding **Postgraduate Certificate** issued by **TECH Technological University** via tracked delivery*.

The diploma issued by **TECH Technological University** will reflect the qualification obtained in the Postgraduate Certificate and meets the requirements commonly demanded by labor exchanges, competitive examinations, and professional career evaluation committees.

Title: Postgraduate Certificate in Advanced 3D Modeling with 3ds Max Official N° of Hours: 150 h.



^{*}Apostille Convention. In the event that the student wishes to have their paper diploma issued with an apostille, TECH EDUCATION will make the necessary arrangements to obtain it, at an additional cost.

health confidence people
education information tutors
guarantee accreditation teaching
institutions technology learning



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