Postgraduate Diploma

Statistical Software

```
Fal
           od.use z = True
   election at the end -add back the deselected mirror
context.scene.objects.active = modifier_ob
t("Selected" + str(modifier_ob)) # modifier
```

technological university



Postgraduate Diploma

Statistical Software

» Modality: online

» Duration: 6 months

» Certificate: TECH Technological University

» Dedication: 16h/week

» Schedule: at your own pace

» Exams: online

 $We b site: {\color{blue}www.techtitute.com/in/engineering/postgraduate-diploma/postgraduate-diploma-statistical-software} \\$

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The advances that have been made in the field of Information Technology and Systems Engineering have made it possible to develop increasingly powerful and efficient statistical software, capable of performing complex analyzes of enormous amounts of information in a very short time and a very high reliability index Because of the above, professionals in this field can rely on a multitude of tools to organize, interpret and present specific data sets in a simple, practical and comfortable way, without the need to invest long and tedious hours in it. For this reason, any student who wants to perfectly master the programming of these applications, as well as the existing ones, can rely on this very complete qualification. It is a 450-hour educational experience in which graduates will be able to delve into the algorithmic bases for planning computer projects related to this field 100% online.

Feb



tech 06 | Introduction

The contribution that Informatics has made to the statistical field is incalculable, based on the development of increasingly specialized software capable of carrying out complex processes related to research and the understanding of the data that supports the actions that a certain subject (whether individual, a company, for a study, etc.) wishes to undertake. In this way, it is possible to work with larger information flows, while considerably reducing the time spent on statistical analysis and improving results.

Based on this and considering the latest advances in programming and algorithms as a reference, TECH and its team of specialists in Computer Engineering and Finance have developed this Postgraduate Diploma in Statistical Software, a 100% online academic experience that promises to become an exclusive and exhaustive guide to develop detailed knowledge of this field. It is a degree that, during 450 hours of diverse content, will enable graduates to delve into the elements of a program and its structuring, in the documentation and in the resourcefulness of financial applications.

In addition, you will acquire a top-level mastery of the SPSS and R environment to perform effective and efficient object operations.

In this way, in just 6 months of multidisciplinary education, you will improve your professional skills through a program that includes the latest developments in the sector. You will also have access to high-quality use cases and additional material: in-depth videos, research articles, further reading, news, self-awareness exercises, and much more. Everything will be available on the Virtual Campus from the startof the academic experience, which the graduate can access from any device with an Internet connection. In this way, graduates will specialize independently and through a degree in which they will decide when and where to take it themselves.

This **Postgraduate Diploma in Statistical Software** contains the most complete and up-to-date program on the market. The most important features include:

- The development of case studies presented by experts in Applied Statistics
- The graphic, schematic and practical contents of the book provide technical and practical information on those disciplines that are essential for professional practice
- Practical exercises where self-assessment can be used to improve learning
- Its special emphasis on innovative methodologies
- Theoretical lessons, questions for the expert, debate forums on controversial topics, and individual reflection assignments
- Content that is accessible from any fixed or portable device with an Internet connection



A degree with which you will acquire an exhaustive mastery of the SPSS and R environments managed by the best experts"



You will have the opportunity to carry out program tests, as well as the black and white box, using the most sophisticated and modern tools for its documentation and conformation"

Includes a team of professionals from the field in its teaching staff who bring the experience of their work to this program, in addition to recognized specialists from prestigious reference societies and universities.

Its multimedia content, developed with the latest educational technology, will provide the professional with situated and contextual learning, i.e., a simulated environment that will provide an immersive education programmed to learn in real situations.

The design of this program focuses on Problem-Based Learning, by means of which the professional must try to solve different professional practice situations that are presented throughout the academic course. This will be done with the help of an innovative system of interactive videos made by renowned experts.

Without schedules or face-to-face classes, you will work exhaustively on perfecting your skills in a program that adapts to you and your availability.

You will be able to know in detail the characteristics of the static and dynamic data structures, delving into matrixes and looking for patterns.







tech 10 | Objectives



General Objectives

- Acquire a broad and exhaustive knowledge of the news related to the field of programming applied to the statistical sector
- Master the most important and complex aspects related to current statistical software



TECH will put the most innovative and exhaustive information at your disposal, as well as all the material you need to achieve even your most ambitious goals"







Specific Objectives

Module 1. Programming

- Know the software components in computer programming, as well as the fundamental types of data that compose the latter
- Master abstraction and modularity in designing systems for flows of execution in function calls

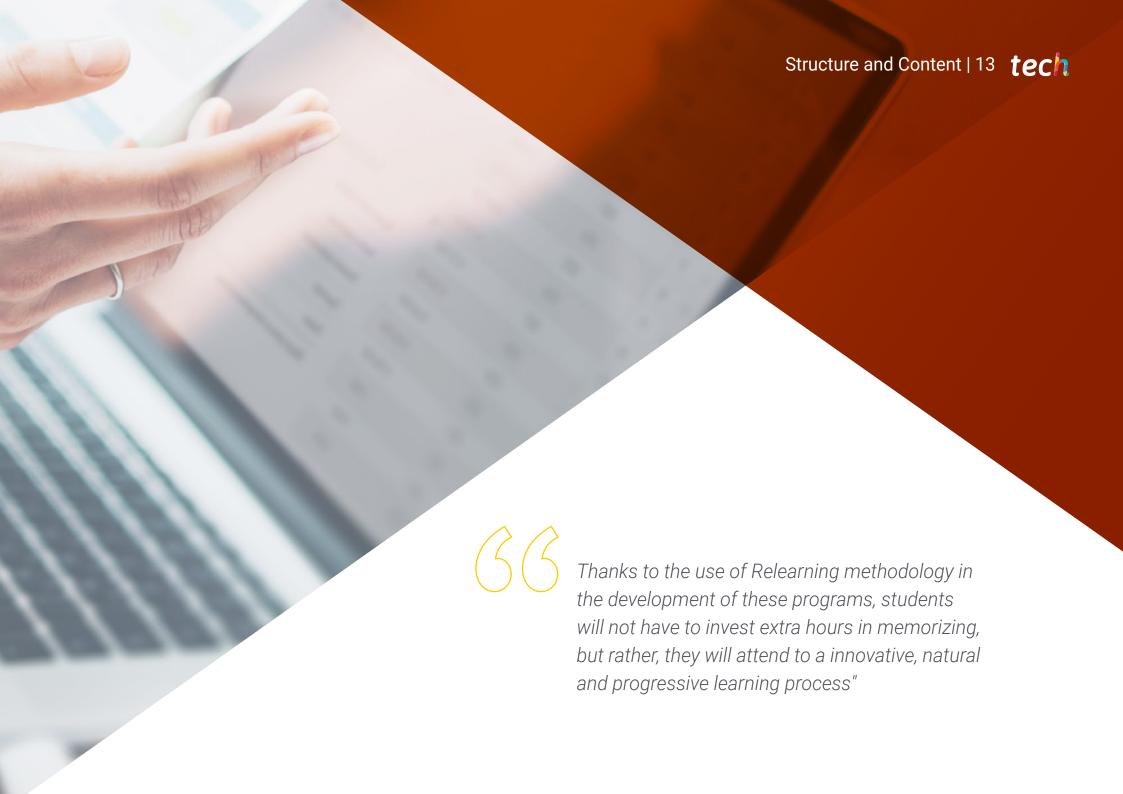
Module 2. Statistical Software I

- Become familiar with the work environments in SPSS
- Develop statistical programs in SPSS
- Know the different types of SPSS used
- Support reflections and conclusions drawn from statistical data using SPSS

Module 3. Statistical Software II

- Know the R environment
- Be able to develop a statistical program in R
- Know the different types of functions used by R
- Use R to help in the reflection and conclusion of statistical data





tech 14 | Structure and Content

Module 1. Programming

- 1.1. Introduction to Programming
 - 1.1.1. Basic Structure of a Computer
 - 1.1.2. Software
 - 1.1.3. Programming Languages
 - 1.1.4. Life Cycle of a Software Application
- 1.2. Algorithm Design
 - 1.2.1. Problem Solving
 - 1.2.2. Descriptive Techniques
 - 1.2.3. Algorithm Elements and Structure
- 1.3. Elements of a Program
 - 1.3.1. C++ Origin and Features
 - 1.3.2. Development Environment
 - 1.3.3. Concept of Program
 - 1.3.4. Types of Fundamental Data
 - 1.3.5. Operators
 - 1.3.6. Expressions
 - 1.3.7. Statements
 - 1.3.8. Data Input and Output
- 1.4. Control Sentences
 - 141 Statements
 - 1.4.2. Branches
 - 1.4.3. Loops
- 1.5. Abstraction and Modularity: Functions
 - 1.5.1. Modular Design
 - 1.5.2. Concept of Function and Utility
 - 1.5.3. Definition of a Function
 - 1.5.4. Execution Flow in a Function Call
 - 1.5.5. Function Prototypes
 - 1.5.6. Results Return
 - 1.5.7. Calling a Function: Parameters
 - 1.5.8. Passing Parameters by Reference and by Value
 - 1.5.9. Scope Identifier

- 1.6. Static Data Structures
 - 1.6.1. Matrices
 - 1.6.2. Matrices. Polyhedra
 - 1.6.3. Searching and Sorting
 - 1.6.4. Chaining: I/O Functions for Chains
 - 1.6.5. Structures. Unions
 - 1.6.6. New Types of Data
- 1.7. Dynamic Data Structures: Pointers
 - 1.7.1. Concept. Definition of Pointer
 - 1.7.2. Pointer Operators and Operations
 - 1.7.3. Arrays of Pointers
 - 1.7.4. Pointers and Arrays
 - 1.7.5. Chain Pointers
 - 1.7.6. Structure Pointers
 - 1.7.7. Multiple Indirection
 - 1.7.8. Function Pointers
 - 1.7.9. Passing Functions, Structures and Arrays as Function Parameters
- 1.8. Files
 - 1.8.1. Basic Concepts
 - 1.8.2. File Operations
 - 1.8.3. Types of Files
 - 1.8.4. File Organization
 - 1.8.5. Introduction to C++ Files
 - 1.8.6. Managing Files
- 1.9. Recursion
 - 1.9.1. Definition of Recursion
 - 1.9.2. Types of Recursion
 - 1.9.3. Advantages and Disadvantages
 - 1.9.4. Considerations
 - 1.9.5. Recursive-Iterative Conversion
 - 1.9.6. Recursion Stack
- 1.10. Testing and Documentation
 - 1.10.1. Program Testing
 - 1.10.2. White Box Testing
 - 1.10.3. Black Box Testing
 - 1.10.4. Testing Tools
 - 1.10.5. Program Documentation

Module 2. Statistical Software I

- 2.1. Introduction to the SPSS Environment
 - 2.1.1. How SPSS Works
 - 2.1.2. Creating, Listing and Removing Objects in Memory
- 2.2. Consoles in SPSS
 - 2.2.1. Console Environments in SPSS
 - 2.2.2. Main Controls
- 2.3. Script Mode in SPSS
 - 2.3.1. Script Environments in SPSS
 - 2.3.2. Main Commands
- 2.4. Objects in SPSS
 - 2.4.1. Objects
 - 2.4.2. Reading Data From a File
 - 2.4.3. Saving Data
 - 2.4.4. Generating Data
- 2.5. Execution Flow Control Structures
 - 2.5.1. Conditional Structures
 - 2.5.2. Repetitive/Iterative Structures
 - 2.5.3. Vectors and Arrays
- 2.6. Operations with Objects
 - 2.6.1. Creation of Objects
 - 2.6.2. Converting Objects
 - 2.6.3. Operators
 - 2.6.4. How to Access the Values of an Object: the Indexing System?
 - 2.6.5. Accessing an Object's Values with Names
 - 2.6.6. The Data Editor
 - 2.6.7. Simple Arithmetic Functions
 - 2.6.8. Calculations With Arrays
- 2.7. SPSS Functions
 - 2.7.1. Loops and Vectorization
 - 2.7.2. Creating Your Own Functions

2.8. Graphics in SPSS

- 2.8.1. Handling Graphics
 - 2.8.1.1. Opening Multiple Graphics Devices
 - 2.8.1.2. Graph Layouts
- 2.8.2. Graphical Functions
- 2.8.3. Graph Parameters
- 2.9. SPSS Packages
 - 2.9.1. SPSS Libraries
 - 2.9.2. SPSS Packages
- 2.10. SPSS Statistics
 - 2.10.1. A Simple Example of Analysis of Variance
 - 2.10.2. Formulas
 - 2.10.3. Generic Functions

Module 3. Statistical Software II

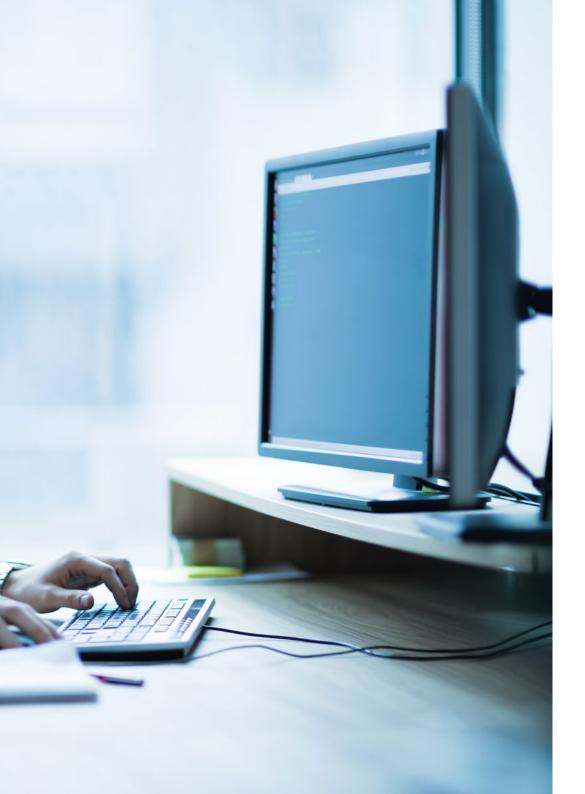
- 3.1. Introduction to the R Environment
 - 3.1.1. How R Works?
 - 3.1.2. Creating, Listing and Removing Objects in Memory
- 3.2. Console in R
 - 3.2.1. Console Environment in R
 - 3.2.2. Main Controls
- 3.3. Script Mode in R
 - 3.3.1. Console Environment in R
 - 3.3.2. Main Commands
- 3.4. Objects in R
 - 3.4.1. Objects
 - 3.4.2. Reading Data From a File
 - 3.4.3. Saving Data
 - 3.4.4. Generating Data

tech 16 | Structure and Content

3.5.	Execution Flow Control Structures	
	3.5.1.	Conditional Structures
	3.5.2.	Repetitive/Iterative Structures
	3.5.3.	Vectors and Arrays
3.6.	Operations with Objects	
	3.6.1.	Creation of Objects
	3.6.2.	Converting Objects
	3.6.3.	Operators
	3.6.4.	How to Access the Values of an Object: the Indexing System
	3.6.5.	Accessing an Object's Values with Names
	3.6.6.	The Data Editor
	3.6.7.	Simple Arithmetic Functions
	3.6.8.	Calculations With Arrays
3.7.	Functions in R	
	3.7.1.	Loops and Vectorization
	3.7.2.	Writing a Program in R
	3.7.3.	Creating Your Own Functions
3.8.	Graphics in R	
	3.8.1.	Handling Graphics
		3.8.1.1. Opening Multiple Graphics Devices
		3.8.1.2. Graph Layouts
	3.8.2.	Graphical Functions
	3.8.3.	Low-Level Graphing Commands
	3.8.4.	Graph Parameters
	3.8.5.	Grid and Lattice Packages
3.9.	R Packages	
	3.9.1.	R Library
	3.9.2.	R Packages
3.10.	Statistics in R	
	3.10.1.	A Simple Example of Analysis of Variance
	3.10.2.	Formulas
	3.10.3.	Generic Functions

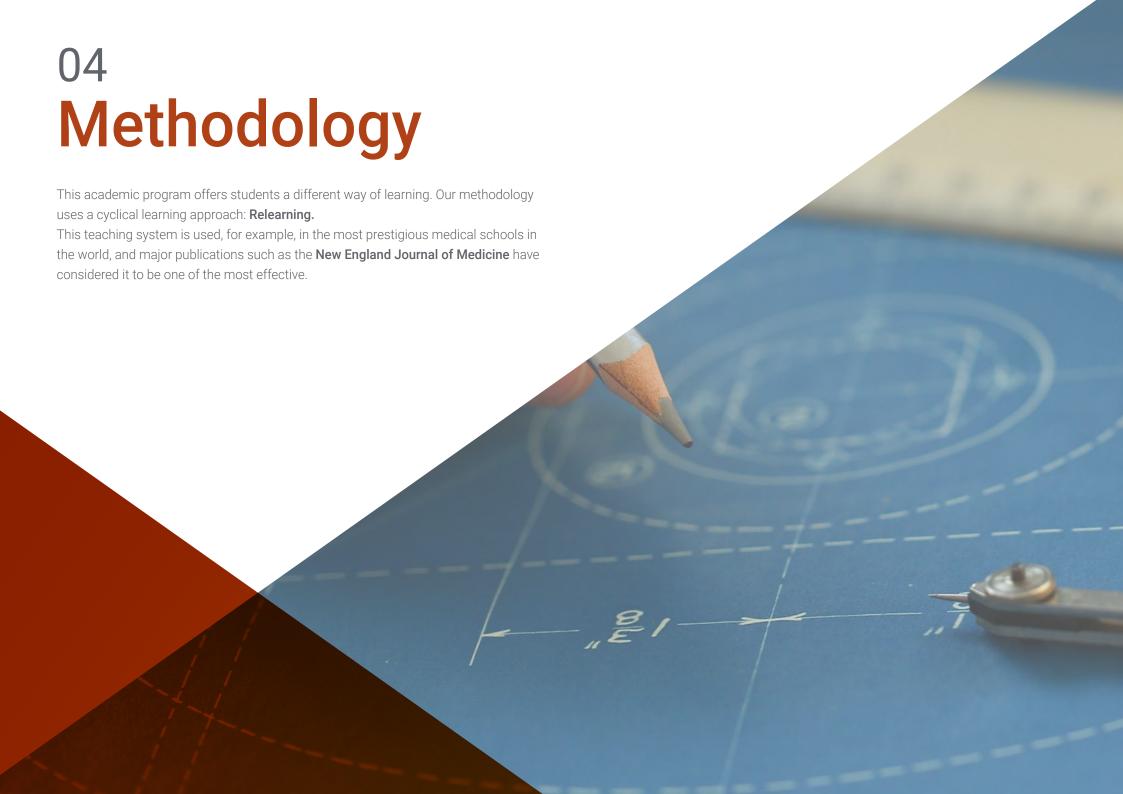


Structure and Content | 17 tech





Get on the bandwagon of progress and implement the most innovative computer strategies and techniques for the development of cutting-edge statistical software of the highest quality to your professional practice"





tech 20 | Methodology

Case Study to contextualize all content

Our program offers a revolutionary approach to developing skills and knowledge. Our goal is to strengthen skills in a changing, competitive, and highly demanding environment.



At TECH, you will experience a learning methodology that is shaking the foundations of traditional universities around the world"



You will have access to a learning system based on repetition, with natural and progressive teaching throughout the entire syllabus.

Methodology | 21 tech



The student will learn to solve complex situations in real business environments through collaborative activities and real cases.

A learning method that is different and innovative

This TECH program is an intensive educational program, created from scratch, which presents the most demanding challenges and decisions in this field, both nationally and internationally. This methodology promotes personal and professional growth, representing a significant step towards success. The case method, a technique that lays the foundation for this content, ensures that the most current economic, social and professional reality is taken into account.



Our program prepares you to face new challenges in uncertain environments and achieve success in your career"

The case method is the most widely used learning system in the best faculties in the world. The case method was developed in 1912 so that law students would not only learn the law based on theoretical content. It consisted of presenting students with real-life, complex situations for them to make informed decisions and value judgments on how to resolve them. In 1924, Harvard adopted it as a standard teaching method.

What should a professional do in a given situation? This is the question that you are presented with in the case method, an action-oriented learning method. Throughout the program, the studies will be presented with multiple real cases. They will have to combine all their knowledge and research, and argue and defend their ideas and decisions.

tech 22 | Methodology

Relearning Methodology

TECH effectively combines the Case Study methodology with a 100% online learning system based on repetition, which combines 8 different teaching elements in each lesson.

We enhance the Case Study with the best 100% online teaching method: Relearning.

In 2019, we obtained the best learning results of all online universities in the world.

At TECH, you will learn using a cutting-edge methodology designed to train the executives of the future. This method, at the forefront of international teaching, is called Relearning.

Our university is the only one in the world authorized to employ this successful method. In 2019, we managed to improve our students' overall satisfaction levels (teaching quality, quality of materials, course structure, objectives...) based on the best online university indicators.



Methodology | 23 tech

In our program, learning is not a linear process, but rather a spiral (learn, unlearn, forget, and re-learn). Therefore, we combine each of these elements concentrically.

This methodology has trained more than 650,000 university graduates with unprecedented success in fields as diverse as biochemistry, genetics, surgery, international law, management skills, sports science, philosophy, law, engineering, journalism, history, and financial markets and instruments. All this in a highly demanding environment, where the students have a strong socio-economic profile and an average age of 43.5 years.

Relearning will allow you to learn with less effort and better performance, involving you more in your training, developing a critical mindset, defending arguments, and contrasting opinions: a direct equation for success.

From the latest scientific evidence in the field of neuroscience, not only do we know how to organize information, ideas, images and memories, but we know that the place and context where we have learned something is fundamental for us to be able to remember it and store it in the hippocampus, to retain it in our long-term memory.

In this way, and in what is called neurocognitive context-dependent e-learning, the different elements in our program are connected to the context where the individual carries out their professional activity.

tech 24 | Methodology

This program offers the best educational material, prepared with professionals in mind:



Study Material

All teaching material is produced by the specialists who teach the course, specifically for the course, so that the teaching content is highly specific and precise.

These contents are then applied to the audiovisual format, to create the TECH online working method. All this, with the latest techniques that offer high quality pieces in each and every one of the materials that are made available to the student.



Classes

There is scientific evidence suggesting that observing third-party experts can be useful.

Learning from an Expert strengthens knowledge and memory, and generates confidence in future difficult decisions.



Practising Skills and Abilities

They will carry out activities to develop specific skills and abilities in each subject area. Exercises and activities to acquire and develop the skills and abilities that a specialist needs to develop in the context of the globalization that we are experiencing.

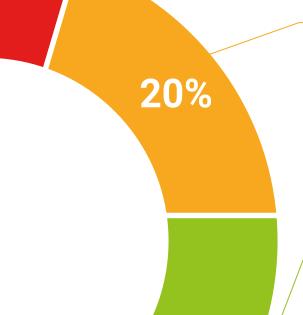


Additional Reading

Recent articles, consensus documents and international guidelines, among others. In TECH's virtual library, students will have access to everything they need to complete their course.



Methodology | 25 tech



4%

3%

25%

Case Studies

Students will complete a selection of the best case studies chosen specifically for this program. Cases that are presented, analyzed, and supervised by the best specialists in the world.



Interactive Summaries

The TECH team presents the contents attractively and dynamically in multimedia lessons that include audio, videos, images, diagrams, and concept maps in order to reinforce knowledge.



This exclusive educational system for presenting multimedia content was awarded by Microsoft as a "European Success Story".

Testing & Retesting

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We periodically evaluate and re-evaluate students' knowledge throughout the program, through assessment and self-assessment activities and exercises, so that they can see how they are achieving their goals.





tech 28 | Certificate

This **Postgraduate Diploma in Statistical Software** contains the most complete and up-to-date program on the market.

After the student has passed the assessments, they will receive their corresponding **Postgraduate Diploma** issued by **TECH Technological University** via tracked delivery*.

The certificate issued by **TECH Technological University** will reflect the grades obtained in the Postgraduate Diploma, and meets the requirements commonly demanded by labor exchanges, competitive examinations, and professional career evaluation committees.

Title: Postgraduate Diploma in Statistical Software

Official No of Hours: 450 h.



Statistical Software

This is a qualification awarded by this University, equivalent to 450 hours, with a start date of dd/mm/yyyy and an end date of dd/mm/yyyy.

TECH is a Private Institution of Higher Education recognized by the Ministry of Public Education as of June 28, 2018.

June 17, 2020

Tere Guevara Navarro

This qualification must always be accompanied by the university degree issued by the competent authority to practice professionally in each cou

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^{*}Apostille Convention. In the event that the student wishes to have their paper certificate issued with an apostille, TECH EDUCATION will make the necessary arrangements to obtain it, at an additional cost.

technological university

Postgraduate Diploma Statistical Software

- » Modality: online
- » Duration: 6 months
- » Certificate: TECH Technological University
- » Dedication: 16h/week
- » Schedule: at your own pace
- » Exams: online

