Postgraduate Diploma Teaching Prehistory, Ancient History and the Middle Ages for High School Teachers



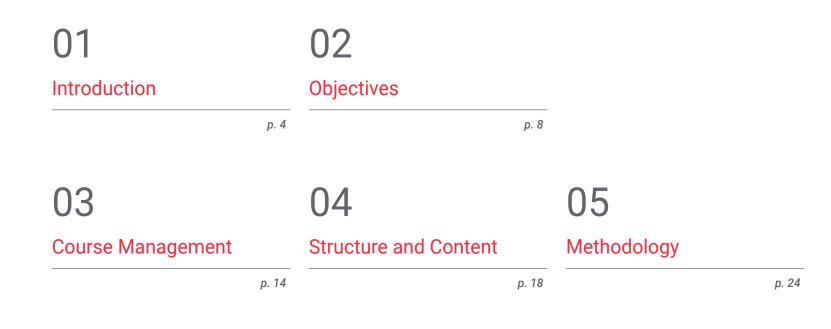


Postgraduate Diploma Teaching Prehistory, Ancient History and the Middle Ages for High School Teachers

- » Modality: online
- » Duration: 6 months
- » Certificate: TECH Technological University
- » Dedication: 16h/week
- » Schedule: at your own pace
- » Exams: online

Website: www.techtitute.com/us/education/postgraduate-diploma/postgraduate-diploma-teaching-prehistory-ancient-history-middle-ages-high-school-teachers

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06 Certificate

01 Introduction

This program is aimed at teachers who, thinking about new possibilities for their classes, want to introduce methodologies supported by Internet services in their educational environments. With this program we intend, through a constructivist process, to transform the most relevant contents of the Social Sciences into learning experiences. To that end, a team of expert human sciences teachers has designed a roadmap characterized by the special care placed on the sequential relation between the contents and how they are subsequently related to the resources.

This Postgraduate Diploma in Teaching Prehistory, Ancient History and the Middle Ages for High School Teachers will generate a sense of security in the performance of your profession, which will help you to grow personally and professionally"

tech 06 | Introduction

The design, aimed at social science teachers, is rooted in reality, favoring holistic and meaningful learning. Special care has been taken to create motivating learning environments aimed at building a favorable attitude towards new knowledge.

The pace, difficulty and complexity of the methodologies used will progress in tandem with the program, as will the assessments, which focus on assessing evidence of learning at the end of each section and module.

Upon completing the program, teachers will have mastered a sufficiently wide range of activities, tools and contents that will enable them to guide their students in through activities, suggest others for individual work, and even propose a third group of tasks of a social and collaborative nature.

One of the most relevant features of the program is enabling teachers to define their own instructional designs. You will be able to extrapolate the techniques and methodological strategies used such as: project management; elaboration of presentations, schemes and mind maps; creation of documents (infographics, maps, audios, albums, boards, chronological axes); creation of educational Blogs and Wikis; storing information in "the cloud", and etc., which characterizes the school of the 21st century. The **Postgraduate Diploma in Teaching Prehistory, Ancient History and the Middle Ages for High School Teachers** contains the most complete and up-to-date program on the market. The most important features include:

- Development of more than 75 clinical cases presented by experts in Teaching Prehistory, Ancient History and the Middle Ages for High School Teachers
- The graphic, schematic, and practical contents with which they are created provide scientific and practical information on the disciplines that are essential for professional practice
- Diagnostic-Therapeutic Novelties on Assessment, Diagnosis and Intervention in Teaching Prehistory, Ancient History and the Middle Ages for High School Teachers
- It contains practical exercises where the self-assessment process can be carried out to improve learning
- Iconography of clinical and diagnostic imaging tests
- An algorithm-based interactive learning system for decision-making in the clinical situations presented throughout the course
- With special emphasis on evidence-based medicine and research methodologies in Teaching Prehistory, Ancient History and the Middle Ages for High School Teachers
- All of this will be complemented by theoretical lessons, questions to the expert, debate forums on controversial topics, and individual reflection assignments
- Content that is accessible from any fixed or portable device with an Internet connection

Update your knowledge through the Postgraduate Diploma in Teaching Prehistory, Ancient History and the Middle Ages for High School Teachers"

Introduction | 07 tech



This Postgraduate Diploma is the best investment you can make when selecting a refresher program, for two reasons: in addition to updating your knowledge in Teaching Prehistory, Ancient History and the Middle Ages for High School Teachers, you will obtain a Postgraduate Diploma from TECH Technological University"

It includes in its teaching staff professionals belonging to the field of Teaching Prehistory, Ancient History and Middle Ages for High School Teachers, who bring to this program the experience of their work, as well as recognized specialists belonging to scientific societies of reference.

Thanks to its multimedia content developed with the latest educational technology, they will allow the professional a situated and contextual learning, that is to say, a simulated environment that will provide an immersive learning programmed to prepare in real situations.

This program is designed around Problem-Based Learning, whereby the physician must try to solve the different professional practice situations that arise during the course. To do so, the professional will be assisted by an innovative interactive video system developed by recognized experts in the field of Teaching Prehistory, Ancient History and the Middle Ages for High School Teachers with extensive teaching experience. Increase your decision-making confidence by updating your knowledge with this University Expert course.

Take the opportunity to learn about the latest advances in Teaching Prehistory, Ancient History and the Middle Ages for High School Teachers and improve your students' attention.

02 **Objectives**

The program in Teaching Prehistory, Ancient History and the Middle Ages for High School Teachers is oriented to facilitate the performance of the professional dedicated to working with adolescents and/or to guide them in their professional future.

Objectives | 09 tech

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This program is designed for you to update your knowledge in Teaching Prehistory, Ancient History and the Middle Ages for High School Teachers, with the use of the latest educational technology, to contribute with quality and security to the decision making and monitoring of these students"

tech 10 | Objectives



- Acquire the necessary skills to enable professional teaching practice in today's schools
- Establish inferences between theoretical knowledge and various interactive teaching tools to master new knowledge-generating techniques



Objectives | 11 tech

Specific Objectives

Module 1. Prehistory

- Understand and analyze what prehistory is
- Understand and analyze the process of hominization and its relevance today
- Know the main characteristics of human beings and their ways of life in each of the three stages in which prehistory is divided: Paleolithic, Neolithic and Metal Ages
- Acquire some notions of anthropology and archaeology
- Discover and analyze the first settlers on the American continent
- Analyze change and continuity in the different stages of prehistory
- Develop meaningful learning strategies through the use of concept maps and historical maps
- Develop oral and social interaction skills through group activities, respecting the contributions of others
- Value the importance of some prehistoric discoveries and inventions throughout history and human evolution
- Recognize the richness of this period in history and the importance of preserving it

Module 2. Ancient History

- Determine which were the earliest historical civilizations and locate them on a map
- Value the role played by the rivers on which the first peoples settled, which triggered political, economic and social changes
- Analyze and understand the social structures of the first historical civilizations
- Know and value the cultural and artistic heritage of Mesopotamia and Ancient Egypt
- Analyze the characteristics of the geographical space that allowed the Greek civilization to expand across the Mediterranean

- Distinguish and value the historical stages of Ancient Greece and Ancient Rome
- Compare the different forms of political organization in Ancient Greece
- Know the main features of religion in Antiquity
- Understand the significance of the Romanization process and identify its fundamental features
- Describe, value and know the importance of the Mayan and Olmec civilizations
- Know, identify and value the importance of the American civilizations in Antiquity
- Geographically locate and identify the natural features of the Arabian Peninsula
- Understand the role of Mohammed and Islam in the development of the Arab civilization and describe the phases of Islamic territorial expansion
- Recognize the political, economic and social features of the Islamic civilization and its legacy
- Recognize the circumstances that led to the invasion and settlement of Muslims in the Iberian Peninsula

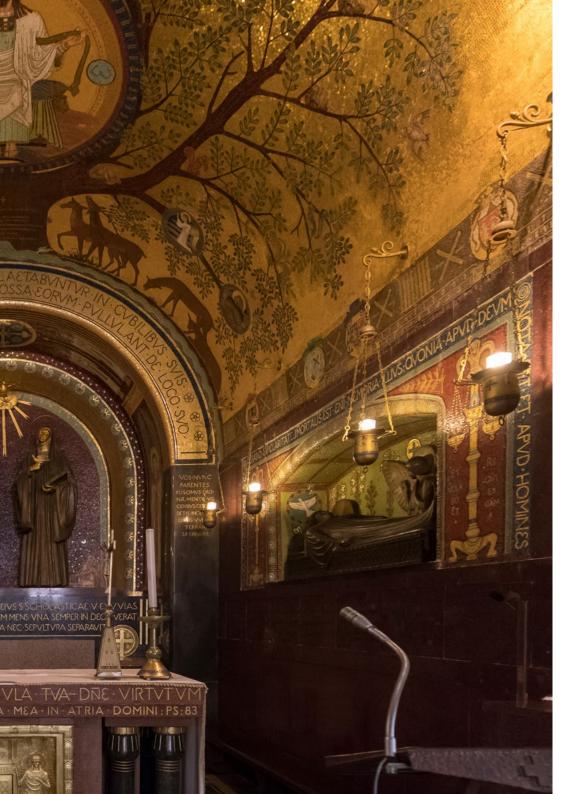
Module 3. Middle Ages

- Identify the stages of government in Al-Andalus and observe its economic and social features
- Identify the situation in the Iberian Peninsula from the 11th Century onwards and understand the factors that contributed to the Reconquest

tech 12 | Objectives

- Know the origin and development of the Christian kingdoms in the Iberian Peninsula
- Distinguish the moments of peaceful coexistence between Christians, Mudejars and Jews, and differentiate them from the times of intolerance and persecution
- Recognize the irruption of the great Asian civilizations and their influence on the European world
- Explain the political organization in feudal Europe
- Distinguish the different dependent relationships between the members of feudal society
- Define the concept of estates and explain the differentiating features of the estates of the realm or three estates
- Recognize the influence of the Church on medieval society and identify pilgrimages and crusades
- Identify the advances in agriculture, commerce and craftsmanship as the causes that favored the urban renaissance and the rise of the bourgeoisie
- Explain the circumstances that led to the end of the Middle Ages and the beginning of the Modern Age
- Distinguish the features of the different artistic styles that developed during the Middle Ages
- Elaborate and/or interpret maps and timelines





Objectives | 13 tech

666 A unique, key, and decisive educational experience to boost your professional development"

03 Course Management

The program includes in its teaching staff reference specialists in Teaching Prehistory, Ancient History and the Middle Ages for High School Teachers, who bring to this program the experience of their work. In addition, other specialists of recognized prestige participate in its design and elaboration, completing the program in an interdisciplinary manner.

Learn from leading professionals, the latest advances in procedures in the field of Teaching Prehistory, Ancient History and the Middle Ages for High School Teachers"

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tech 16 | Course Management

Management



Mr. Linares Tablero, Pedro

- Head of Studies, in charge of New Technologies and Academic Organization at Edith Stein School
- Principal of Chesterton School
- Principal of Villamadrid School
- Degree in Philosophy and Educational Sciences from the Complutense University of Madrid
- Postgraduate Diploma in Flipped Classroom in the Classroom by CEU Cardenal Herrera University

Professors

Mr. Reig Ruiz, Pedro

- Professor at IES Salvador Dalí
- Researcher at the University of Alcalá
- Writer at SegurCaixa Adeslas
- Degree in History, Complutense University of Madrid
- Master's Degree in Teacher Training for ESO and Bachillerato by the Complutense University of Madrid
- Master's Degree in History of the Hispanic Monarchy, Complutense University of Madrid

Mr. Alcocer Martín, Daniel

- Head of the Humanities Department. Private School
- Secondary Education Teacher. IES El Burgo de las Rozas
- Degree in History from the Complutense University of Madrid
- Specialist in International Relations, Security and Defense. Complutense University of Madrid
- Master's Degree in Bioethics. Rey Juan Carlos University



Course Management | 17 tech

Mr. Rodríguez Rodríguez, José Javier

- Multidisciplinary lecturer in countries such as Chile and the United Kingdom
- Degree in History from the University of Alcalá de Henares
- Master's Degree in Middle and High School Teacher in the speciality of Geography and History by the of Geography and History by the University of Alcalá de Henares

Mr. Guerrero Cuesta, Daniel

- University Professor and Researcher
- PhD in the Department of History of America I of the Faculty of Geography and History of the UCM
- Degree in History, Complutense University of Madrid
- Speciality in Contemporary American History
- Master's Degree in American History and Anthropology
- Master's Degree in High Schol Teacher Education

Mr. Lecuona Font, Enrique

- Researcher
- Monitor of extracurricular sports activities. Hispano Inglés School Santa Cruz de Tenerife
- Research professor of the associationism in the Canary Islands by the ULL
- Degree in Geography, University of La Laguna
- CAP (Certificate of Professional Aptitude in Spain), Alfonso X El Sabio University
- Master's Degree in Urban Law, University of La Laguna

04 Structure and Content

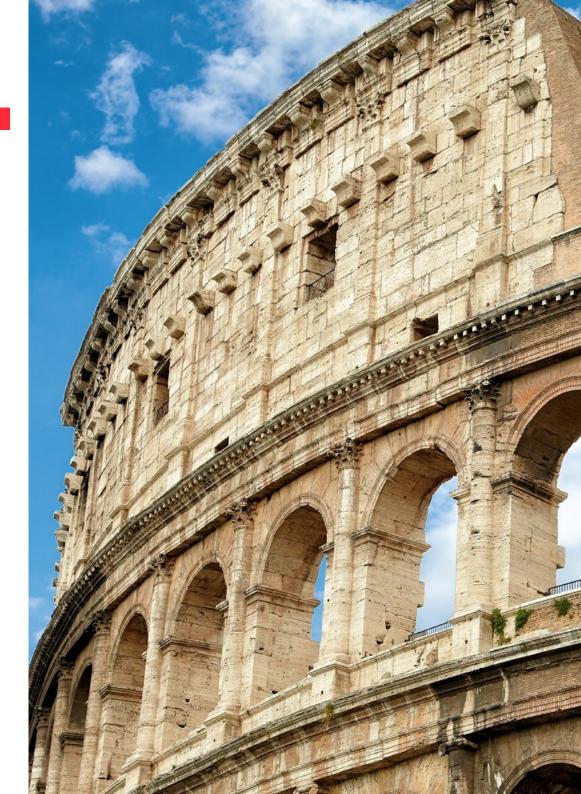
The contents have been designed and structured by a team of professionals from the best educational centers and universities in the nation, who are aware of the relevance of current education to be able to intervene in educating and assisting high capacity students, and who are committed to quality teaching through new educational technologies.

Structure and Content | 19 tech

tech 20 | Structure and Content

Module 1. Prehistory

- 1.1. The Importance of Anthropology and Archeology in the Study of Human Beings
 - 1.1.1. Prehistory
 - 1.1.2. Archeology
 - 1.1.3. Summary
- 1.2. The Hominization Process
 - 1.2.1. Objective
 - 1.2.2. The Hominization Process
- 1.3. The Paleolithic
 - 1.3.1. Objectives
 - 1.3.2. The Paleolithic
- 1.4. The Neolithic and its Expansion
 - 1.4.1. Objectives
 - 1.4.2. General Characteristics of the Mesolithic
 - 1.4.3. General Characteristics of the Neolithic
- 1.5. The Metal Age
 - 1.5.1. Prehistoric Periods
 - 1.5.2. The Iron Age
- 1.6. Prehistory in America The First Settlers on the American Continent
 - 1.6.1. Theories on First Settlements
 - 1.6.2. Evolution of the Different American Peoples
- 1.7. 2.0 Tools Applied to Prehistory
 - 1.7.1. Pinterest
 - 1.7.2. Blogger
- 1.8. Evaluation Systems
 - 1.8.1. Collaborative Learning. Peer Assessment. Co-Assessment
 - 1.8.2. Roles within Cooperative Groups and Cooperative Structures
- 1.9. Activities
 - 1.9.1. Assessment Tools
 - 1.9.2. Cooperative Group Logbook
- 1.10. Evaluation Tests
 - 1.10.1. Assessment Activities and Test





Structure and Content | 21 tech

Module 2. Ancient History

- 2.1. Mesopotamia
 - 2.1.1. Mesopotamia: The Origin of Civilization
 - 2.1.2. Sumer and Akkad
 - 2.1.3. Babylon and Assyria

2.2. Ancient Egypt

- 2.2.1. Egypt: Geographical Environment and Historical Context
- 2.2.2. The Predynastic Period
- 2.2.3. The Protodynastic Period
- 2.2.4. The Archaic Period
- 2.2.5. Ancient Empire
- 2.2.6. The First Intermediate Period
- 2.2.7. Middle Empire
- 2.2.8. The Second Intermediate Period
- 2.2.9. New Empire
- 2.2.10. The Third Intermediate Period
- 2.2.11. The Late Period
- 2.2.12. Ptolemaic Egypt
- 2.3. Ancient Greece
 - 2.3.1. Ancient Greece: Geographical Space
 - 2.3.2. Aegean Civilizations in the Bronze Age
 - 2.3.3. The Dark Ages
 - 2.3.4. The Archaic Age
 - 2.3.5. Classical Greece
 - 2.3.6. Hellenistic Greece
- 2.4. Ancient Rome
 - 2.4.1. Geographical Space in Ancient Rome
 - 2.4.2. The Origins of Ancient Rome
 - 2.4.3. The Monarchic Period
 - 2.4.4. The Republican Period
 - 2.4.5. The High Imperial Period
 - 2.4.6. The Low Imperial Period

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- 2.5. The Romanization Process
 - 2.5.1. The Concept of Romanization
 - 2.5.2. The Romanization Process
 - 2.5.3. Factors and Consequences
- 2.6. American Ancient Cultures
 - 2.6.1. Ancient America
 - 2.6.2. The Maya Civilization
 - 2.6.3. The Aztec Civilization
 - 2.6.4. The Inca Civilization
- 2.7. 2.0 Tools Applied to Ancient History
 - 2.7.1. 2.0 Tools in Education
 - 2.7.2. Types of 2.0 Tools
 - 2.7.3. 2.0 Tools Applied to Ancient History
- 2.8. Evaluation Systems
 - 2.8.1. Using Assessments in Learning
 - 2.8.2. The Cooperative Model and Assessments
 - 2.8.3. Self-evaluation
 - 2.8.4. Peer Assessment
 - 2.8.5. Co-evaluation
 - 2.8.6. Applying Cooperative Models to Ancient History Courses
- 2.9. Activities
 - 2.9.1. Theoretical Approaches in Teaching Activities
 - 2.9.2. Types of Activities
 - 2.9.3. Using Activities in Teaching Ancient History
- 2.10. Evaluation Tests
 - 2.10.1. Objectives
 - 2.10.2. Practical Application of Assessments
 - 2.10.3. Headings
 - 2.10.4. Checklists
 - 2.10.5. Range Scales
 - 2.10.6. Portfolio/Notebook
 - 2.10.7. Other Types





Structure and Content | 23 tech

Module 3. Middle Ages

- 3.1. The Early Middle Ages I
 - 3.1.1. The Fall of the Roman World
 - 3.1.2. The Romano-Germanic Kingdoms
- 3.2. The Early Middle Ages II
 - 3.2.1. The Byzantine Empire
 - 3.2.2. Islam
- 3.3. The Early Middle Ages III
 - 3.3.1. The Carolingian Era and the Birth of Europe
 - 3.3.2. Charlemagne's Empire
- 3.4. The High Middle Ages I
 - 3.4.1. Romanesque Art in the Iberian Peninsula
 - 3.4.2. Western Europe: Growth and Expansion
- 3.5. The High Middle Ages II
 - 3.5.1. Christianity's Propagation: the Crusades and Other Expansive Movements
 - 3.5.2. Feudal Transformation: Society, Culture, Economy and Mentality
- 3.6. The High Middle Ages III
 - 3.6.1. The Power Struggle between the Church and the Empire
 - 3.6.2. The Christian Kingdoms and the Taifas in the Iberian Peninsula
- 3.7. The Late Middle Ages I
 - 3.7.1. European Conflicts in the Late Middle Ages
 - 3.7.2. The Great Asian Civilizations
- 3.8. The Late Middle Ages II
 - 3.8.1. The End of the Byzantine Empire
 - 3.8.2. The Ottoman Empire at the Gates of Europe
- 3.9. The Middle Ages beyond the Atlantic
 - 3.9.1. The Inca Civilization
 - 3.9.2. The Aztec Civilization

05 **Methodology**

This training program offers a different way of learning. Our methodology uses a cyclical learning approach: **Relearning.**

This teaching system is used, for example, in the most prestigious medical schools in the world, and major publications such as the **New England Journal of Medicine** have considered it to be one of the most effective.

Methodology | 25 tech

Discover Relearning, a system that abandons conventional linear learning, to take you through cyclical teaching systems: a way of learning that has proven to be extremely effective, especially in subjects that require memorization"

tech 26 | Methodology

At TECH Education School we use the Case Method

In a given situation, what should a professional do? Throughout the program students will be presented with multiple simulated cases based on real situations, where they will have to investigate, establish hypotheses and, finally, resolve the situation. There is an abundance of scientific evidence on the effectiveness of the method.

With TECH, educators can experience a learning methodology that is shaking the foundations of traditional universities around the world.



It is a technique that develops critical skills and prepares educators to make decisions, defend their arguments, and contrast opinions. 66

Did you know that this method was developed in 1912, at Harvard, for law students? The case method consisted of presenting students with real-life, complex situations for them to make decisions and justify their decisions on how to solve them. In 1924, Harvard adopted it as a standard teaching method"

The effectiveness of the method is justified by four fundamental achievements:

- 1. Educators who follow this method not only grasp concepts, but also develop their mental capacity, by evaluating real situations and applying their knowledge.
- 2. The learning process is solidly focused on practical skills that allow educators to better integrate the knowledge into daily practice.
- **3.** Ideas and concepts are understood more efficiently, given that the example situations are based on real-life teaching.
- Students like to feel that the effort they put into their studies is worthwhile. This then translates into a greater interest in learning and more time dedicated to working on the course.



tech 28 | Methodology

Relearning Methodology

At TECH we enhance the case method with the best 100% online teaching methodology available: Relearning.

Our University is the first in the world to combine case studies with a 100% online learning system based on repetition, combining a minimum of 8 different elements in each lesson, which represent a real revolution with respect to simply studying and analyzing cases.

> Educators will learn through real cases and by solving complex situations in simulated learning environments. These simulations are developed using state-of-the-art software to facilitate immersive learning.



Methodology | 29 tech

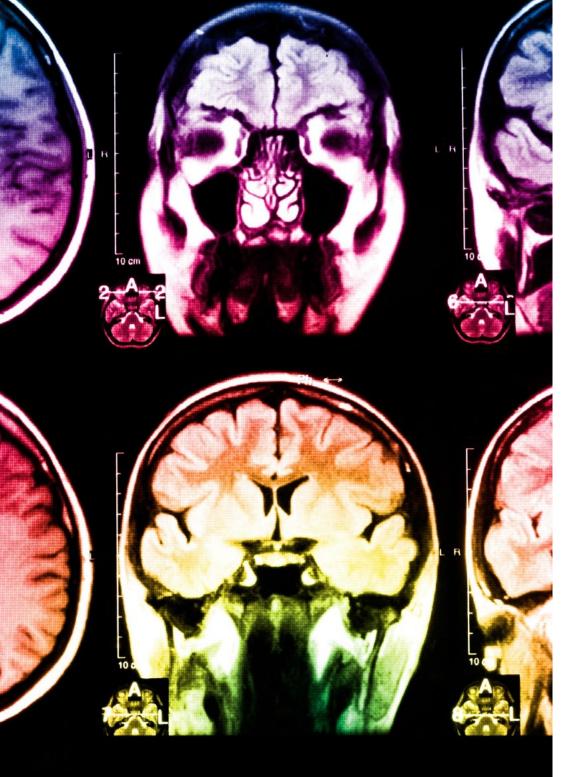
At the forefront of world teaching, the Relearning method has managed to improve the overall satisfaction levels of professionals who complete their studies, with respect to the quality indicators of the best online university (Columbia University).

With this methodology we have trained more than 85,000 educators with unprecedented success in all specialties. All this in a highly demanding environment, where the students have a strong socio-economic profile and an average age of 43.5 years.

Relearning will allow you to learn with less effort and better performance, involving you more in your specialization, developing a critical mindset, defending arguments, and contrasting opinions: a direct equation to success.

In our program, learning is not a linear process, but rather a spiral (learn, unlearn, forget, and re-learn). Therefore, we combine each of these elements concentrically.

The overall score obtained by our learning system is 8.01, according to the highest international standards.



tech 30 | Methodology

This program offers the best educational material, prepared with professionals in mind:



Study Material

All teaching material is produced by the specialist educators who teach the course, specifically for the course, so that the teaching content is really specific and precise.

20%

15%

3%

15%

These contents are then applied to the audiovisual format, to create the TECH online working method. All this, with the latest techniques that offer high quality pieces in each and every one of the materials that are made available to the student.



Educational Techniques and Procedures on Video

TECH introduces students to the latest techniques, with the latest educational advances, and to the forefront of Education. All this, first-hand, with the maximum rigor, explained and detailed for your assimilation and understanding. And best of all, you can watch them as many times as you want.



Interactive Summaries

The TECH team presents the contents attractively and dynamically in multimedia lessons that include audio, videos, images, diagrams, and concept maps in order to reinforce knowledge.

This exclusive multimedia content presentation training Exclusive system was awarded by Microsoft as a "European Success Story".



Additional Reading

Recent articles, consensus documents and international guidelines, among others. In TECH's virtual library, students will have access to everything they need to complete their course.

Methodology | 31 tech



Expert-Led Case Studies and Case Analysis

Effective learning ought to be contextual. Therefore, TECH presents real cases in which the expert will guide students, focusing on and solving the different situations: a clear and direct way to achieve the highest degree of understanding.

20%

7%

3%

17%



Testing & Retesting

We periodically evaluate and re-evaluate students' knowledge throughout the program, through assessment and self-assessment activities and exercises: so that they can see how they are achieving your goals.



Classes

There is scientific evidence suggesting that observing third-party experts can be useful.

Learning from an Expert strengthens knowledge and memory, and generates confidence in future difficult decisions.



Quick Action Guides

TECH offers the most relevant contents of the course in the form of worksheets or quick action guides. A synthetic, practical, and effective way to help students progress in their learning.

06 **Certificate**

The Postgraduate Diploma in Teaching Prehistory, Ancient History and the Middle Ages for High School Teachers guarantees students, in addition to the most rigorous and up-to-date education, access to a Postgraduate Diploma issued by TECH Technological University.

Certificate | 33 tech

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Successfully complete this program and receive your university qualification without having to travel or fill out laborious paperwork"

tech 34 | Certificate

The **Postgraduate Diploma in Teaching Prehistory, Ancient History and the Middle Ages for High School Teachers** contains the most complete and up-to-date program on the market.

After the student has passed the assessments, they will receive their corresponding Postgraduate Diploma issued by **TECH Technological University** via tracked delivery*.

The diploma issued by **TECH Technological University** will reflect the qualification obtained in the Postgraduate Diploma, and meets the requirements commonly demanded by labor exchanges, competitive examinations, and professional career evaluation committees.

Title: Postgraduate Diploma in Teaching Prehistory, Ancient History and the Middle Ages for High School Teachers

Official N° of Hours: 450 h.



technological university Postgraduate Diploma Teaching Prehistory, Ancient History and the Middle Ages for High School Teachers » Modality: online » Duration: 6 months » Certificate: TECH Technological University » Dedication: 16h/week » Schedule: at your own pace » Exams: online

Postgraduate Diploma Teaching Prehistory, Ancient History and the Middle Ages for High School Teachers

